

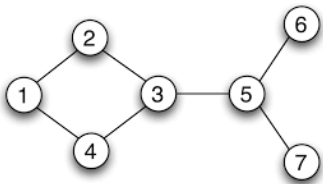
Label Propagation Algorithm for Detecting Communities in Directed Acyclic Networks

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Graph vs. Network

"Network is a graph with meaning!"



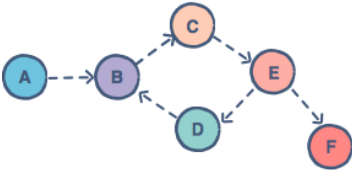
(a) Graph



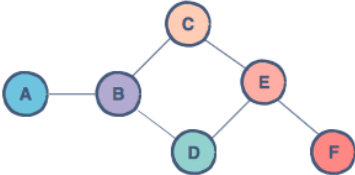
(b) Network

Directed vs. Undirected

Directed

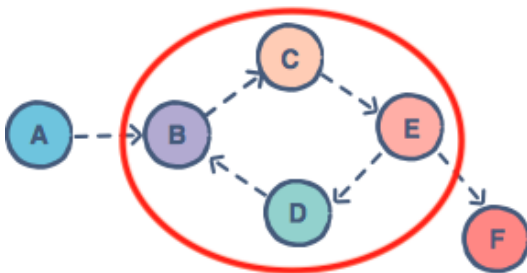


Undirected



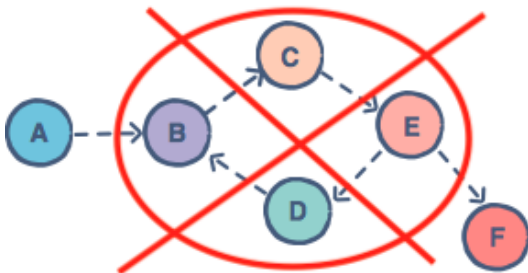
Directed acyclic network

Directed **A** *cyclic* **N** *etwork*



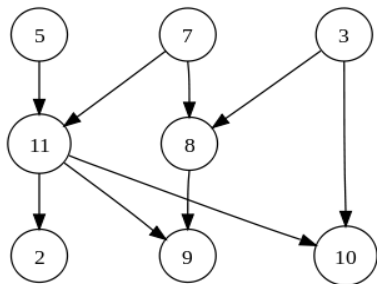
Directed acyclic network

Directed **A** *yclic* **N** *etwork*



Topological ordering

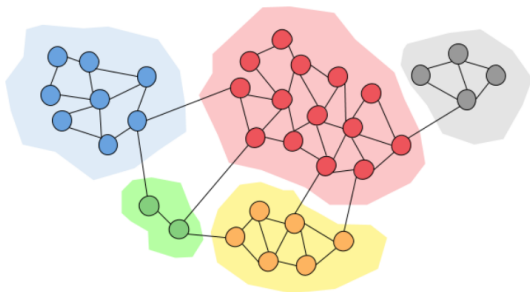
"Every DAN has a topological ordering."



- 5, 7, 3, 11, 8, 2, 9, 10
- 3, 5, 7, 8, 11, 2, 9, 10
- 5, 7, 3, 8, 11, 10, 9, 2
- 7, 5, 11, 3, 10, 8, 9, 2
- 5, 7, 11, 2, 3, 8, 9, 10
- 3, 7, 8, 5, 11, 10, 2, 9

Community detection

"The problem of **community detection** relates to finding a natural division of the network into groups of vertices such that there are many edges within the community, and several edges between communities."



Modularity

*"**Modularity** measures the actual ratio of edges within the community reduced by the expected value in the null-model, where the division into communities is the same, but the edges between the vertices are placed randomly. "*

$$Q_d = \frac{1}{m} \sum_{1 \leq i, j \leq n} \left[A_{ij} - \frac{d^{in}(j)d^{out}(i)}{m} \right] \delta(l_i, l_j)$$

Mathematical framework

- $G =$ directed acyclic network with n vertices and m directed edges
- it holds $x_1 \prec x_2 \prec \dots \prec x_n$ (topological order)

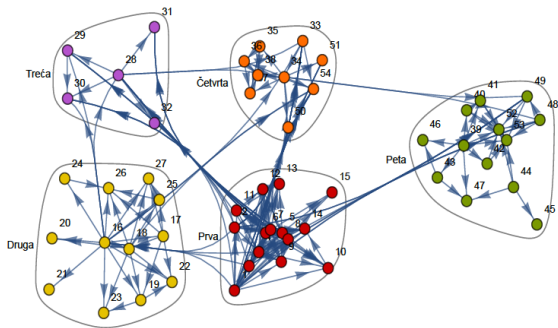
We are interested in finding communities C_1, C_2, \dots, C_k such that

if $x_i \prec x_j$, $x_i \in C_p$ and $x_j \in C_q$ then $C_p \prec C_q$ or $C_p = C_q$.

Challenges



- formulation of the term "community"
- edge direction
- topological order of communities



Label propagation algorithms

- **LPA**

- ▶ every node is initialized with a unique community label
- ▶ these labels propagate through the network
- ▶ at every iteration of propagation, each node updates its label to the one that the maximum numbers of its neighbours belongs to. Ties are broken arbitrarily but deterministically
- ▶ LPA reaches convergence when each node has the majority label of its neighbours
- ▶ LPA stops if either convergence, or the user-defined maximum number of iterations is achieved



Evolution

Label propagation algorithms

- **LPAm**

- ▶ modularity-specialized label propagation algorithm
- ▶ modified label update rule: choosing a label that will result in maximal modularity increase
- ▶ LPAm brings a monotonous increase in modularity and avoids the possibility of forming a trivial solution
- ▶ LPAm has the same effective speed as LPA
- ▶ however, the tendency is to get stuck at a low local maximum of modularity



Evolution

Label propagation algorithms

- **LPAm+**

- ▶ advanced modularity-specialized label propagation algorithm
- ▶ to escape local maxima, algorithm employs a multistep greedy agglomerative algorithm (MSG) that can merge multiple pairs of communities at a time
- ▶ LPAm+ successfully detects communities with higher modularity values
- ▶ LPAm+ offers a fair compromise between accuracy and speed



Evolution

Orientation Respecting LPAm

Algorithm 1 Orientation Respecting LPAm (OLPAm)

Require: Edge list

Ensure: Community division, modularity

- 1: to each vertex i assign a unique numerical label $l_i(0) = p(i)$
 - 2: set $t = 1$
 - 3: **repeat**
 - 4: put vertices in random order X
 - 5: **for** each vertex $i \in X$ **do**
 - 6: among in-neighbors $x_{i_1}, x_{i_2}, \dots, x_{i_k}$ of vertex i with labels $l_{i_1}, l_{i_2}, \dots, l_{i_k}$ find the largest label l_{max}
 - 7: among out-neighbors $x_{i_{k+1}}, x_{i_{k+2}}, \dots, x_{i_n}$ of vertex i with labels $l_{i_{k+1}}, l_{i_{k+2}}, \dots, l_{i_n}$ find the smallest label l_{min}
 - 8: calculate $\Delta Q_d(i, max)$ and $\Delta Q_d(i, min)$
 - 9: **if** $\Delta Q_d(i, max) > \Delta Q_d(i, min)$ and $\Delta Q_d(i, max) > 0$ **then**
 - 10: set $l_i(t) = l_{max}$
 - 11: **else if** $\Delta Q_d(i, min) > \Delta Q_d(i, max)$ and $\Delta Q_d(i, min) > 0$ **then**
 - 12: set $l_i(t) = l_{min}$
 - 13: **else if** $\Delta Q_d(i, min) = \Delta Q_d(i, max) > 0$ **then**
 - 14: uniformly at random pick l_{max} or l_{min} and set it for l_i
 - 15: **end if**
 - 16: set $t = t + 1$
 - 17: **end for**
 - 18: **if** neither of vertices $i \in X$ changes its label **then**
 - 19: end algorithm
 - 20: **else**
 - 21: set $t = t + 1$
 - 22: **end if**
 - 23: **until** neither vertex in the iteration changes its label
-

Orientation Respecting LPAm+

Algorithm 2 Orientation Respecting LPAm+ (**OLPAm+**)

- 1: assign to each vertex a unique numeric label
 - 2: using OLPAm algorithm maximize modularity Q_d
 - 3: **while** there are communities A_i and A_j such that $\Delta Q_d(l_i l_j) > 0$ **do**
 - 4: **for** each community A_i **do**
 - 5: calculate $\Delta Q_d(l_i l_{max})$ and $\Delta Q_d(l_i l_{min})$
 - 6: **end for**
 - 7: find the maximal value of all $\Delta Q_d(l_i l_j) > 0$
 - 8: merge communities A_i and A_j such that $\Delta Q_d(l_i l_j) > 0$ is maximal
 - 9: maximize modularity Q_d using OLPAm algorithm
 - 10: **end while**
-

Algorithm 3 Modified OLPAm+ with multiple merging of communities

- 1: assign to each vertex a unique numeric label
 - 2: using OLPAm algorithm maximize modularity Q_d
 - 3: **while** \exists pair of communities (A_i, A_j) such that $\Delta Q(l_i, l_j) > 0$ **do**
 - 4: **for** each pair of connected communities (A_i, A_j) where $\Delta Q(l_i, l_j) > 0$ **do**
 - 5: **if** there is no community A labeled l such that $\Delta Q(l, l_i) > \Delta Q(l_i, l_j)$ and $\Delta Q(l, l_j) > \Delta Q(l_i, l_j)$ **then**
 - 6: merge communities A_i and A_j
 - 7: **end if**
 - 8: **end for**
 - 9: maximize modularity Q_d using OLPAm algorithm
 - 10: **end while**
-

Data sets



Table: Basic statistics for curriculum networks.

| Network | n | m | d_{in} | d_{out} | d_{avg} | I | C |
|-------------------------|-----|-----|----------|-----------|-----------|-------|-------|
| Number set \mathbb{Q} | 47 | 254 | 17 | 26 | 5.404 | 2.011 | 0.254 |
| Elementary functions | 84 | 502 | 27 | 51 | 5.976 | 2.132 | 0.255 |
| Integral | 223 | 655 | 15 | 28 | 2.941 | 3.899 | 0.084 |
| Physics | 31 | 49 | 4 | 8 | 1.581 | 1.575 | 0.049 |
| Primary production | 28 | 93 | 9 | 14 | 3.321 | 2.135 | 0.183 |
| Data processing | 54 | 197 | 12 | 22 | 3.648 | 1.744 | 0.338 |

Results

Table: Comparison of the results obtained using the $OLPAm+$ with the results suggested by the experts who compiled the curriculum networks.

| | n | m | <i>Expert</i> | | <i>OLPAm+</i> | |
|-------------------------|-----|-----|---------------|-------|---------------|-------|
| | | | Q_d | N_c | Q_d | N_c |
| Number set \mathbb{Q} | 47 | 254 | 0.311 | 5 | 0.377 | 4 |
| Elementary functions | 84 | 502 | 0.239 | 6 | 0.354 | 4 |
| Integral | 223 | 655 | 0.455 | 10 | 0.468 | 7 |
| Data processing | 54 | 197 | 0.389 | 6 | 0.426 | 5 |
| Primary production | 28 | 93 | 0.237 | 3 | 0.293 | 3 |
| Physics | 31 | 49 | 0.238 | 6 | 0.476 | 6 |

Results

Table: Comparison of the results obtained using the $OLPAm_+^{(m)}$ with the results suggested by the experts who compiled the curriculum networks.

| | n | m | <i>Expert</i> | | $OLPAm_+^{(m)}$ | |
|-------------------------|-----|-----|---------------|-------|-----------------|-------|
| | | | Q_d | N_c | Q_d | N_c |
| Number set \mathbb{Q} | 47 | 254 | 0.311 | 5 | 0.377 | 4 |
| Elementary functions | 84 | 502 | 0.239 | 6 | 0.337 | 5 |
| Integral | 223 | 655 | 0.455 | 10 | 0.470 | 10 |
| Data processing | 54 | 197 | 0.389 | 6 | 0.426 | 5 |
| Primary production | 28 | 93 | 0.237 | 3 | 0.283 | 3 |
| Physics | 31 | 49 | 0.238 | 6 | 0.467 | 5 |

Results

Table: Comparison of the results obtained using different algorithms for community detection under constraints.

| | <i>Expert</i> | | <i>RA</i> | | <i>OLPAm+</i> | | <i>OLPAm+</i> ^(m) | |
|---------------|---------------|-------|-----------|-------|---------------|-------|------------------------------|-------|
| | Q_d | N_c | Q_d | N_c | Q_d | N_c | Q_d | N_c |
| Q set | 0.311 | 5 | 0.377 | 4 | 0.377 | 4 | 0.377 | 4 |
| El. functions | 0.239 | 6 | 0.286 | 8 | 0.354 | 4 | 0.337 | 5 |
| Integral | 0.455 | 10 | 0.484 | 10 | 0.468 | 7 | 0.470 | 10 |
| Data proc. | 0.389 | 6 | 0.430 | 6 | 0.426 | 5 | 0.426 | 5 |
| Pr. prod. | 0.237 | 3 | 0.259 | 3 | 0.293 | 3 | 0.293 | 3 |
| Physics | 0.238 | 6 | 0.375 | 4 | 0.476 | 6 | 0.467 | 5 |

Thank you for your attention!



"Mathematics reveals its secrets only to those who approach it with pure love, for its own beauty."

– Archimedes